

HUEYTOWN FASTPITCH
ALLISON-BONNETT PARK RULES

6U DIVISION: GAME TIME- 5 innings or 1 HOUR 15 MINUTES:

- A)** ENTIRE ROSTER WILL PLAY DEFENSE.
- B)** ENTIRE ROSTER WILL BAT, 10 BATTER RULE IN EFFECT.
ALLOWED TO BORROW 2 TO MAKE 9, CANNOT BORROW TO MAKE 10. MUST BORROW FROM APPROVED DRAFT LIST.
- C)** FIRST BORROWED PLAYER WILL PLAY RIGHT FIELD AND BAT LAST, SECOND BORROWED PLAYER WILL PLAY CENTER FIELD AND BAT NEXT TO LAST.
COACH-PITCHER WILL PITCH FROM 30FT. PITCHING RUBBER.
- D)** EACH BATTER WILL GET 5 PITCHES TO PUT THE BALL IN PLAY. IF THE BATTER FOULS THE 5TH PITCH SHE WILL GET ANOTHER PITCH UNTIL SHE HITS THE BALL IN FAIR TERRITORY. (3 OUT RULE DOES NOT APPLY)
- E)** IF A PLAYER LISTED ON THE BATTING ORDER LINE UP DOES NOT BAT, THEY WILL TAKE AN OUT FOR THAT BATTER. EVERYBODY PRESENT MUST BAT.
- F)** NO STEALING. IF A PLAYER LEAVES THE BASE BEFORE THE BALL REACHES HOME PLATE SHE WILL BE CALLED OUT.
- G)** THERE IS NO AUTOMATIC 2 OUTS WITH THE LAST BATTER (10TH). THERE MUST BE AN OUT ON THE LEAD RUNNER. TOUCHING HOME PLATES CONSTITUTES GETTING THE LEAD RUNNER OUT.
- H)** A VERTICAL LINE WILL BE DRAWN 30 FEET FROM HOME-PLATE TOWARDS 1ST BASE AND FROM HOME PLATE TOWARDS 3RD BASE. NO DEFENSIVE PLAYER MAY PLAY IN FRONT OF THIS LINE BEFORE THE BALL IS HIT.
- I)** THE DEFENSIVE TEAM SHALL HAVE NO MORE THAN 6 INFELDERS. ALL OTHER AVAILABLE PLAYERS SHALL BE POSITIONED IN THE OUTFIELD AT LEAST 10 FT BEHIND THE BASELINES UNTIL THE BALL IS BATTED.
- J)** A 10" SOFT-CORE SOFTBALL WILL BE USED. (PROVIDED BY THE PARK)
- K)** THE PLAYER-PITCHER SHALL STAND WITH BOTH FEET INSIDE THE EIGHT FOOT RADIUS EVEN WITH OR BEHIND (BUT NOT IN FRONT) OF THE PITCHERS PLATE (40 FT).
- L)** **MERCY RULE - 23 AFTER 3RD INNING, 12 AFTER 4TH INNING.**
- M)** PLAY SHALL STOP WHEN THE UMPIRE DECLARES "TIME OUT" BECAUSE THE DEFENSIVE TEAM HAS STOPPED THE ADVANCE OF THE LEAD RUNNER. A BASE RUNNER IS AWARDED THE NEXT BASE IF, IN THE OPINION OF THE UMPIRE, SHE HAS PASSED THE BASE CURRENTLY OCCUPIED AND IS MAKING AN ATTEMPT TO ADVANCE TO THE NEXT BASE. (THIS MEANS IF SHE HAS PASSED THE BASE AND IS STANDING STILL SHE WILL NOT GET THE NEXT BASE.)
- N)** THE BALL IS DEAD AND ALL BASERUNNERS MUST STOP AT THE BASE THE UMPIRE RULES THEY ARE ENTITLED WHEN: * ANY DEFENSIVE PLAYER HAS POSSESSION AND CONTROL OF A BALL INSIDE THE 8' RADIUS CIRCLE.*
- O)** THE COACH-PITCHER MUST MAKE EVERY EFFORT TO AVOID INTERFERING WITH ANY BALL PUT INTO PLAY BY EITHER HIT BY A BATTER OR THROWN BY A DEFENSIVE PLAYER. **NOTE:** IF, IN THE JUDGMENT OF THE UMPIRE, A COACH PITCHER INTENTIONALLY INTERFERED WITH THE PLAY, THE PENALTY SHALL BE: THE BATTER IS OUT AND THE BALL IS DEAD.
- P)** ALL BASE RUNNERS MUST RETURN TO THE LAST BASE THEY LEGALLY OCCUPIED. IF, IN THE JUDGMENT OF THE UMPIRE, A COACH PITCHER UNINTENTIONALLY INTERFERED WITH THE PLAY THEN THE BALL IS RULED DEAD AND THE PITCH REPLAYED. **NOTE:** THE COACH PITCHER SHALL ONLY FIELD THE BALL WHEN IT IS BEING THROWN TO HIM/HER IN ORDER TO PUT THE BALL BACK IN PLAY.
- Q)** THE COACH PITCHER MAY TALK TO THE BATTER UNTIL HE/SHE RELEASES THE BALL. IF THE COACH PITCHER TALKS TO THE BATTER AFTER HE/SHE RELEASES THE BALL THEN THERE WILL BE A DEAD BALL-STRIKE CALLED.
IF THE COACH CONTINUES TO TALK TO THE BATTER HE/SHE WILL BE REMOVED FROM THE PITCHING CIRCLE AND ANOTHER PITCHER WILL BE PUT IN HIS/HER PLACE.
- R)** COACH PITCHERS WILL PITCH FROM 30".

- S) A BALL THROWN FROM AN INFIELD POSITION TOWARDS FIRST BASE IS AN ATTEMPT TO GET THE BATTER OUT THAT IS OVERTHROWN TO THE FIRST BASEMAN IS CONSIDERED A DEAD BALL AT THIS POINT. ALL RUNNERS WILL BE ALLOWED ONE ADDITIONAL BASE. (DEFINITION FOR OVERTHROW: THE BALL MUST GO PAST THE 3 FOOT RUNNING LANE LINE TO BE CONSIDERED AN OVERTHROW. THE 3 FOOT RUNNING LANE SHOULD BE RUN 10 FEET PAST THE BAG IN THE 6U LEAGUE ONLY)**
- T) THERE WILL BE NO UNDERHAND ROLLING OF THE BALL. THROWS ON DEFENSE MUST BE ATTEMPTED TO BE MADE OVERHAND. IF AN OUT IS MADE BY ROLLING THE BALL THE BATTER/RUNNER OR THE BASE-RUNNER WILL BE CALLED SAFE.**
- U) THERE WILL BE AN ADULT AT THE BACKSTOP TO HELP THE PLAYER CATCHER GET THE BALL BACK TO THE COACH PITCHER. NO COACHING OR TALKING ALLOWED. (PLAYER CATCHER IS OPTIONAL PER TEAM, COACH CATCHERS WILL BE USED AT ALL TIMES).**
- V) THERE WILL BE 2 DEFENSIVE COACHES ALLOWED TO STAND ON EITHER SIDE OF THE FIELD OUTSIDE THE PLAYING LINES ON THE RIGHT SIDE OF THE FIELD AND THE LEFT SIDE OF THE FIELD. THEY WILL NOT BE ALLOWED ONTO THE PLAYING FIELD AND MUST STAY 10FT BEHIND THE OFFENSIVE COACHES. THEY WILL BE ALLOWED TO TALK TO THE DEFENSIVE PLAYERS ONLY. IF IN THE JUDGMENT OF THE UMPIRE THEY ARE INTERFERING WITH OFFENSIVE PLAYERS, THE UMPIRE WILL RULE ANY PLAY THAT RESULTED IN AN OUT WILL BE CONSIDERED SAFE. IF IN THE JUDGMENT OF THE UMPIRE THEY CONTINUE TO INTERFER AFTER A WARNING THEY WILL BE ASKED TO LEAVE THE FIELD.**
- W) ONLY THE HEAD COACH WILL BE ALLOWED TO PROTEST, OR APPEAL A PLAY OR GAME. NO COACHES WILL BE ALLOWED TO ARGUE JUDGMENT CALLS; THIS WILL BE AN AUTOMATIC EJECTION FROM GAME.**
- X) HELMETS WITH FACEGUARDS AND CHIN STRAPS ARE MANDATORY FOR ALL BATTERS. ANY PLAYER OUT OF THE DUGOUT MUST HAVE ON A HELMET.**
- Y) THE OFFENSIVE COACH SHALL ANNOUNCE TO THE UMPIRE WHEN THE LAST BATTER COMES TO BAT. IF THIS ANNOUNCEMENT IS NOT MADE, THE DEFENSIVE TEAM SHALL HAVE THE OPTION OF REPLAYING THE PLAY.**

8U DIVISION: GAME TIME – 6 innings or 1 HOUR 15 MINUTES:

- *THE GAME WILL BE PLAYED WITH THE GIRL PITCHING THE FIRST 2 INNINGS AND THE COACH PITCHER PITCHING THE NEXT 2 INNINGS OR UNTIL TIME HAS RAN OUT.**
- A) ENTIRE ROSTER WILL PLAY DEFENSE.**
- B) ENTIRE ROSTER WILL BAT. 10 BATTER RULE IN EFFECT. (3 OUT RULE DOES APPLY)**
- C) MUST FIELD 9 PLAYERS ON DEFENSE.**
- D) ALLOWED TO BORROW 2 TO MAKE 9, CANNOT BORROW TO MAKE 10. MUST BORROW FROM APPROVED DRAFT LIST.**
- E) FIRST BORROWED PLAYER WILL PLAY RIGHT FIELD, AND BAT LAST, SECOND BORROWED PLAYER WILL PLAY CENTER FIELD AND BAT NEXT TO LAST.**
- F) PLAYER PITCHERS WILL PITCH FROM 30FT.**
- G) THE DEFENSIVE TEAM SHALL HAVE NO MORE THAN 6 INFELDERS. ALL OTHER AVAILABLE PLAYERS SHALL BE POSITIONED IN THE OUTFIELD AT LEAST 10 FEET BEHIND THE BASELINES UNTIL THE BALL IS BATTED.**
- H) IF A PLAYER LISTED ON THE BATTING ORDER LINE UP DOES NOT BAT, THEY WILL TAKE AN OUT FOR THAT BATTER. EVERYBODY PRESENT MUST BAT.**
- I) NO STEALING. IF A PLAYER LEAVES THE BASE BEFORE THE BALL REACHES HOME PLATE SHE WILL BE CALLED OUT.**
- J) THERE IS NO AUTOMATIC 2 OUTS WITH THE LAST BATTER (10TH). THERE MUST BE AN OUT ON THE LEAD RUNNER. (UNLESS THERE WAS ALREADY 2 OUTS IN THE INNING) TOUCHING HOME PLATES CONSTITUTES GETTING THE LEAD RUNNER OUT.**
- K) THE OFFENSIVE COACH SHALL ANNOUNCE TO THE UMPIRE WHEN THE LAST BATTER COMES TO BAT. IF THIS ANNOUNCEMENT IS NOT MADE, THE DEFENSIVE TEAM**

SHALL HAVE THE OPTION OF REPLAYING THE PLAY.

L) MERCY RULE - 23 AFTER 3RD INNING, 12 AFTER 4TH INNING

M) PLAY SHALL STOP WHEN THE UMPIRE DECLARES "TIME OUT" BECAUSE THE DEFENSIVE TEAM HAS STOPPED THE ADVANCE OF THE LEAD RUNNER OR WHEN A MEMBER OF THE DEFENSIVE TEAM HAS CONTROL OF THE BALL INSIDE THE PITCHING CIRCLE WITH NO ATTEMPT FROM THE BASERUNNER TO ADVANCE TO THE NEXT BASE.

N) PLAYER PITCHERS WILL BE ALLOWED 2 INNINGS PER WEEK.

O) THE INNING SHALL END WHEN THE DEFENSIVE TEAMS GETS THE 3RD OUT, OR A DEFENSIVE PLAYER TOUCHES HOME PLATE WHILE IN POSSESSION OF THE BALL AFTER THE BALL IS PUT INTO PLAY BY THE 10TH BATTER, OR THE 10TH BATTER WALKS, IS HIT BY A PITCHED BALL OR THERE IS CATCHER'S INTERFERENCE, ALL BASE RUNNERS WHETHER FORCED OR NOT, SHALL ADVANCE 2 BASES.

P) THE INFIELD FLY RULE DOES NOT APPLY. DROP 3RD STRIKE DOES NOT APPLY.

Q) A PITCHER WHO HITS 5 BATTERS WITH PITCHED BALLS IN THE SAME GAME SHALL BE REMOVED FROM THAT GAME, AS PITCHER AND CANNOT RETURN TO THAT GAME.

R) A PITCHING COACH WILL BE USED WHEN THE PLAYER PITCHER HAS WALKED 3 BATTERS IN AN INNING. THE CURRENT PITCHER SHALL BE POSITIONED WITHIN THE PITCHING CIRCLE AND MUST REMAIN THERE UNTIL THE BALL IS BATTED. THE CURRENT PITCHER IS NOT CONSIDERED TO HAVE BEEN REMOVED FROM THE PITCHING POSITION WITH REGARD TO PITCHING RULES. FOR THE PURPOSES OF THIS RULE, A HIT BATTER **DOESN'T COUNT AS A WALK. THE PLAYER-PITCHER SHALL STAND WITH BOTH FEET INSIDE THE EIGHT FOOT RADIUS AT LEAST 6 FEET BEHIND THE COACH-PITCHER ON EITHER SIDE OF THE CIRCLE. (THE PLAYER PITCHER CAN BE MOVED DIRECTLY BEHIND 2ND BASE (10 FEET BEHIND 2ND BASE) IF THE COACH CHOOSES TO DO SO.)**

S) THE COACH PITCHER WILL PITCH FROM 35FT, AND WILL BE ALLOWED 6 WARM-UP PITCHES.

T) THE COACH PITCHER SHALL THROW 5 PITCHES TO THE BATTER. THE BATTER MUST EITHER HIT THE BALL OR STRIKE OUT. THERE WILL BE NO WALKS AND THE BATTER SHALL **NOT BE AWARDED FIRST BASE IF HIT BY A PITCH. THE UMPIRE WILL KEEP COUNT OF BALLS AND STRIKES.**

U) A CATCHER MUST BE USED DURING PLAYER PITCH AND COACH PITCH. CATCHER MUST BE IN SQUATTING POSITION DURING PLAYER PITCH. CATCHER DOES NOT HAVE TO SQUAT DURING COACH PITCHER BUT, DOES HAVE TO BE POSITIONED BEHIND THE BATTER'S BOX, ON EITHER SIDE IN FRONT OF THE BACK STOP.

V) THE COACH-PITCHER MUST MAKE EVERY EFFORT TO AVOID INTERFERING WITH ANY BALL PUT INTO PLAY BY EITHER HIT BY A BATTER OR THROWN BY A DEFENSIVE PLAYER. IF A THROWN OR BATTED BALL HITS THE PITCHING COACH WHILE IN FAIR TERRITORY, IT IS A DEAD BALL. **NOTE: IF, IN THE JUDGMENT OF THE UMPIRE, A COACH PITCHER INTENTIONALLY INTERFERED WITH THE PLAY, THE PENALTY SHALL BE: THE BATTER IS OUT AND THE BALL IS DEAD.**

W) THERE WILL BE AN ADULT AT THE BACKSTOP TO HELP THE PLAYER CATCHER GET THE BALL BACK TO THE COACH PITCHER. NO COACHING OR TALKING ALLOWED.

X) THERE WILL BE 2 DEFENSIVE COACHES ALLOWED TO STAND ON EITHER SIDE OF THE FIELD OUTSIDE THE PLAYING LINES ON THE RIGHT SIDE OF THE FIELD AND THE LEFT SIDE OF THE FIELD. THEY WILL NOT BE ALLOWED ONTO THE PLAYING FIELD AND MUST STAY 10FT BEHIND THE OFFENSIVE COACHES. THEY WILL BE ALLOWED TO TALK TO THE DEFENSIVE PLAYERS ONLY. IF IN THE JUDGMENT OF THE UMPIRE THEY ARE INTERFERING WITH OFFENSIVE PLAYERS, THE UMPIRE WILL RULE ANY PLAY THAT RESULTED IN AN OUT WILL BE CONSIDERED SAFE. IF IN THE JUDGMENT OF THE UMPIRE THEY CONTINUE TO INTERFERE AFTER A WARNING THEY WILL BE ASKED TO LEAVE THE FIELD.

Y) BUTTING IS ALLOWED WHEN THE GIRL PITCHER IS PITCHING ONLY; THE BATTER **CAN NOT BUTT WHEN THE COACH PITCHER IS PITCHING.**

Z) ONLY THE HEAD COACH WILL BE ALLOWED TO PROTEST, OR APPEAL A PLAY OR GAME. NO COACHES WILL BE ALLOWED TO ARGUE JUDGMENT CALLS; THIS WILL BE AN

AUTOMATIC EJECTION FROM GAME.

10U DIVISION: GAME TIME – 7 innings or 1 HOUR 15 MINUTES:

- A) ENTIRE ROSTER WILL PLAY DEFENSE.**
- B) ENTIRE ROSTER WILL BAT. 10 BATTER RULE IN EFFECT.**
- C) MUST FIELD 9 PLAYERS ON DEFENSE.**
- D) ALLOWED TO BORROW 2 TO MAKE 9, CANNOT BORROW TO MAKE 10. MUST BORROW FROM APPROVED DRAFT LIST.**
- E) FIRST BORROWED PLAYER WILL PLAY RIGHT FIELD, AND BAT LAST, SECOND BORROWED PLAYER WILL PLAY CENTER FIELD AND BAT NEXT TO LAST.**
- F) INFIELD FLY NOT IN EFFECT. DROPPED 3RD STRIKE NOT IN EFFECT.**
- G) PITCHERS WILL PITCH FROM 35 FEET. THEY WILL BE ALLOWED 5 INNINGS PER WEEK, PITCHERS WHO PITCH ENTIRE GAME FROM START TO FINISH WILL BE ALLOWED 7 INNINGS.**
- H) ALLOWED TO STEAL 1 BASE AT A TIME PER PITCH, CANNOT STEAL HOME, UNTIL SECOND HALF.**
- I) ALL DEFENSE COACHES MUST BE LOCATED NEAR THE DUGOUT. ONLY THE HEAD COACH WILL BE ALLOWED TO TALK TO PITCHERS. THEY MUST STAY OFF THE PLAYING FIELD AND ARE TO BE 10 FEET BEHIND THE OFFENSIVE COACH.**
- J) ONLY THE HEAD COACH WILL BE ALLOWED TO PROTEST, OR APPEAL A PLAY OR GAME. NO COACHES WILL BE ALLOWED TO ARGUE JUDGMENT CALLS; THIS WILL BE AN AUTOMATIC EJECTION FROM GAME.**
- K) HELMETS WITH FACEGUARDS AND CHIN STRAPS ARE MANDATORY FOR ALL BATTERS. ANY PLAYER OUT OF THE DUGOUT MUST HAVE ON A HELMET.**
- L) THE OFFENSIVE COACH SHALL ANNOUNCE TO THE UMPIRE WHEN THE LAST BATTER COMES TO BAT. IF THIS ANNOUNCEMENT IS NOT MADE, THE DEFENSIVE TEAM SHALL HAVE THE OPTION OF REPLAYING THE PLAY.**

12U THRU 16/18U DIVISIONS: GAME TIME – 7 innings or 1 HOUR 15 MINUTES:

- A) ENTIRE ROSTER WILL PLAY DEFENSE.**
- B) ENTIRE ROSTER WILL BAT. 10 BATTER RULE IN EFFECT.**
- C) MUST FIELD 9 PLAYERS ON DEFENSE.**
- D) ALLOWED TO BORROW 2 TO MAKE 9, CANNOT BORROW TO MAKE 10. MUST BORROW FROM APPROVED DRAFT LIST.**
- E) FIRST BORROWED PLAYER WILL PLAY RIGHT FIELD, AND BAT LAST, SECOND BORROWED PLAYER WILL PLAY CENTER FIELD AND BAT NEXT TO LAST.**
- F) PITCHERS WILL PITCH FROM 40FEET.**
- G) NO INNING LIMITS FOR PITCHERS.**
- H) FULL STEALING RULES ALLOWED. (PER NSA RULEBOOK)**
- I) ALL DEFENSE COACHES MUST BE LOCATED NEAR THE DUGOUT. ONLY THE HEAD COACH WILL BE ALLOWED TO TALK TO PITCHERS. THEY MUST STAY OFF THE PLAYING FIELD AND ARE TO BE 10 FEET BEHIND THE OFFENSIVE COACH.**
- J) ONLY THE HEAD COACH WILL BE ALLOWED TO PROTEST, OR APPEAL A PLAY OR GAME. NO COACHES WILL BE ALLOWED TO ARGUE JUDGMENT CALLS; THIS WILL BE AN AUTOMATIC EJECTION FROM GAME.**
- K) HELMETS WITH FACEGUARDS AND CHIN STRAPS ARE MANDATORY FOR ALL BATTERS. ANY PLAYER OUT OF THE DUGOUT MUST HAVE ON A HELMET.**
- L) THE OFFENSIVE COACH SHALL ANNOUNCE TO THE UMPIRE WHEN THE LAST BATTER COMES TO BAT. IF THIS ANNOUNCEMENT IS NOT MADE, THE DEFENSIVE TEAM SHALL HAVE THE OPTION OF REPLAYING THE PLAY.**
- M) ALL OTHER RULES ARE SUBJECT TO THE NSA OFFICIAL RULE BOOK.**

GENERAL RULES

- 1) NO OUTLOAD COACHING OR DIRECTING FROM OUTSIDE THE PLAYING FIELD.
- 2) HELMETS MUST BE WORN BY ANY OFFENSIVE PLAYER OUTSIDE THE DUGOUT.
- 3) ON DEFENSE, ALL GIRLS' SHIRT TAILS MUST BE TUCKED INSIDE, WITH THE EXCEPTION OF THE CATCHER.
- 4) FIRST RAINOUT GAME WILL BE THE FIRST GAME RE-SCHEDULED.
- 5) HOME TEAM ON LAST GAME PLAYED WILL CLOSE THE FIELD (I.E. TAKE UP BASES, PUT IN BASE PLUGS, DRAG FIELD, TURN OFF LIGHTS.)
- 6) HOME TEAM IS RESPONSIBLE FOR KEEPING THE OFFICIAL BOOK.
- 7) VISITING TEAM IS RESPONSIBLE FOR OPERATING SCOREBOARD, UNPLUGGING SCOREBOARD, PUTTING TABLES AND CHAIRS UP AND FOR CLEANING THEIR AREA.
- 8) AFTER EACH GAME, HOME TEAM WILL CLEAN UP AROUND AND UNDER FIRST BASE BLEACHERS AND HOME DUGOUT. VISITING TEAM WILL CLEAN UP AROUND AND UNDER THIRD BASE BLEACHERS AND VISITING DUGOUT.
- 9) FIFTEEN MINUTE GRACE TIME ALLOWED BEFORE FORFEITURE.
- 10) AFTER LAST GAME, DO NOT LEAVE PARK UNTIL WORKERS HAVE LEFT CONCESSION STAND.
- 11) NO ONE UNDER THE AGE OF 14 SHALL BE ALLOWED IN THE PRESSBOX OR CONCESSION STAND.
- 12) A GAME OR GAMES WHICH WILL DETERMINE THE FIRST HALF CHAMPIONSHIP, SECOND HALF CHAMPIONSHIP, OR SEASON CHAMPIONSHIP MUST BE PLAYED TO COMPLETION. **NO FORFEITURES ALLOWED!!**
- 13) ANY CHAMPIONSHIP GAMES OR SPECIAL GAMES (I.E. FUN DAY GAME, OPENING DAY GAMES) PLAYED WILL HAVE A FULL WEEK OF PITCHING INNINGS FOR THAT GAME. THAT GAME WILL BE CONSIDERED A FULL WEEK.
- 14) NO PROFANITY WILL BE ALLOWED.
- 15) NO PETS OF ANY SORT WILL BE ALLOWED.
- 16) NO SKATEBOARDS, BICYCLES, OR SKATING SHOES OF ANY KIND WILL BE ALLOWED.
- 17) ONLY HEAD COACH WILL BE ALLOWED TO APPEAL A PLAY, OR MAKE A PROTEST OF ANY SORT.
- 18) ONLY PROTESTS WILL BE ACCEPTED IF IT IS DUE TO A MISINTERPRETATION OF A RULE. THE PROTEST MUST BE MADE TO THE PRESIDENT IN WRITING WITHIN 15 MINUTES FOLLOWING THE GAME.
- 19) IN ORDER FOR A PROTEST TO BE VALID, THE UMPIRE AND OPPOSING COACH/SCOREKEEPER, MUST BE MADE AWARE OF IT BEFORE THE BEGINNING OF THE NEXT OFFICIAL INNING.
- 20) NO COACH IS ALLOWED TO ARGUE A JUDGEMENT CALL MADE BY THE UMPIRE. THIS IS GROUNDS FOR EJECTION.
- 21) ANY COACH, ASSISTANT, OR PLAYER WHO IS EJECTED FROM A GAME WILL SIT OUT THAT GAME PLUS THE NEXT REGULARLY SCHEDULED GAME. THE EJECTED COACH WILL HAVE TO MEET WITH THE PARK PRESIDENT AND COMMISSIONER BEFORE RETURNING TO COACH.
- 22) NO ALCOHOLIC BEVERAGES OR NARCOTICS OR ANYONE UNDER THE INFLUENCE OF EITHER WILL BE ALLOWED IN THE PARK. ANYONE VIOLATING THIS WILL BE ASKED TO LEAVE THE PARK PREMISES IMMEDIATELY.
- 23) SMOKING OR THE USE OF TOBACCO PRODUCTS OF ANY KIND IS PROHIBITED INSIDE THE PARK. THERE ARE TOBACCO SECTIONS SET UP AT THE ENTRANCES TO THE PARK.
- 24) ALL COACHES AND ASSISTANTS WILL PARTICIPATE IN ANY WORK DAYS OR PARK CLEAN UP DAYS AS SCHEDULED BY THE BOARD.

ALL-STAR INFORMATION

- 1) THE WINNING COACH OF THE SEASON CHAMPIONSHIP WILL BE THE ALL-STAR COACH FOR THAT LEAGUE. IF THE COACH REFUSES TO COACH THE TEAM THE COMMISSIONER WILL APPOINT ANOTHER COACH WITH THE BOARD'S APPROVAL.**
- 2) AT THE CLOSE OF THE SEASON, THE COACHES WILL BE GIVEN ALL-STAR PERMISSION SLIPS FOR THE PLAYERS TO HAVE COMPLETED AND SIGNED GIVING THEM PERMISSION TO BE ELIGIBLE FOR ALL-STAR DRAFTS.**
- 3) ONCE ALL-STAR PERMISSION SLIP IS SIGNED THE PLAYER CANNOT BE TAKEN OFF THE TEAM FOR ANY REASON. (UNLESS APPROVED BY THE COMMISSIONER)**
- 4) ONCE PERMISSION SLIP IS SIGNED, AND THE PLAYER REFUSES TO PLAY ON THE ALL-STAR TEAM THEN THAT PLAYER WILL NOT BE ELIGIBLE FOR THE FOLLOWING SEASONS ALL-STAR SELECTIONS.**
- 5) ANY PLAYER THAT IS ELIGIBLE AND DOES PARTICIPATE IN THE ALL-STAR PROGRAM MUST ATTEND EVERY GAME IN EVERY TOURNAMENT THAT IS PLAYED.**
- 6) ANY PLAYER WHO MISSES A GAME ONCE THE ALL-STAR SEASON HAS BEGUN WILL NOT BE ELIGIBLE TO PARTICIPATE IN THE ALL-STAR PROGRAM THE FOLLOWING YEAR.**
- 7) ALL PLAYERS MUST PLAY IN 2 INNINGS PER GAME.**
- 8) ALL ELIGIBLE PLAYERS MUST PLAY IN AT LEAST 8 GAMES OF THE REGULAR SEASON PLAY. (UNLESS THEIR AGE GROUP IS NOT OFFERED AT THE PARK. EXAMPLE: A PLAYER THAT IS 10 YRS OF AGE BUT PLAYED IN THE 12U DIVISION WOULD NOT BE ELIGIBLE TO PLAY AS A 10U DURING ALL STAR PLAY. SHE WOULD BE ELIGIBLE FOR THE 12U ALL STAR TEAM.) (SEE COMMISSIONER FOR ANY EXCEPTIONS)**
- 9) ANY ALL STAR PLAYERS WHO ALSO PLAY TRAVEL BALL, MUST HAVE A RELEASE SIGNED BY THEIR TRAVEL BALL COACH FOR THE TOURNAMENTS THEY WILL PLAY IN. THIS MUST BE DELIVERED TO THE COMMISSIONER BEFORE THE START OF THE 1ST ALL STAR TOURNAMENT. ANY ONE NOT PROVIDING THIS WILL NOT BE ELIGIBLE TO PARTICIPATE IN THE ALL STAR PROGRAM FOR THAT YEAR.**
- 10) EACH ALL STAR TEAM WILL CONSIST OF A MINIMUM OF 10 PLAYERS AND A MAXIMUM OF 20 PLAYERS.**
- 11) ALL STAR TEAMS MUST PARTICIPATE IN AT LEAST ONE PRE-AREA TOURNAMENT, PLUS THE AREA TOURNAMENT TO QUALIFY FOR THE "ALABAMA ALL-STAR CHAMPIONSHIP TOURNAMENT (STATE)".**
- 12) THE PARK WILL PAY FOR ONE PRE-AREA TOURNAMENT, AND THE AREA TOURNAMENT FOR EACH LEAGUE. THE TOP 4 FINISHERS IN EACH AGE DIVISION FROM EACH AREA TOURNAMENT WILL ADVANCE TO THE "ALABAMA ALL-STAR CHAMPIONSHIP TOURNAMENT (STATE)" (PAID FOR BY NSA)**
- 13) ALL PLAYERS MUST PRESENT AN OFFICIAL BIRTH CERTIFICATE IN ORDER TO BE ELIGIBLE TO PLAY.**

WE ARE ALL HERE FOR THE GIRLS. EVERY CHILD OUT HERE DESERVES THE BEST YOU CAN GIVE THEM. TREAT EVERY GIRL WITH RESPECT! ALWAYS USE GOOD SPORTSMANSHIP, AND MAKE SURE EACH GIRL IS GETTING THE ATTENTION THEY DESERVE. BE FAIR, BE FRIENDLY, BE SAFE AND MOST OF ALL BE A GOOD LEADER FOR THESE GIRLS. THEY HAVE ALL THE ABILITY & TALENT, ALL YOU HAVE TO DO IS GUIDE THEM

ON HOW TO USE IT.

LET'S MAKE HUEYTOWN FASTPITCH THE BEST IT CAN BE!